



Smithsonian

STEAM Readers

Science • Technology • Engineering • Arts • Mathematics

Lessons and Activities

Life Science

Table of Contents

Management Guide (4 pages)

Sample Reader (17 pages)

Sample Lesson Plan (16 pages)





Smithsonian

STEAM Readers

Science ■ Technology ■ Engineering ■ Arts ■ Mathematics

Management Guide



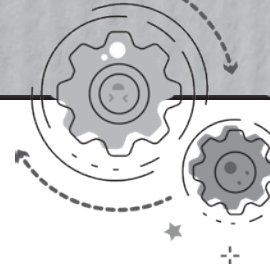


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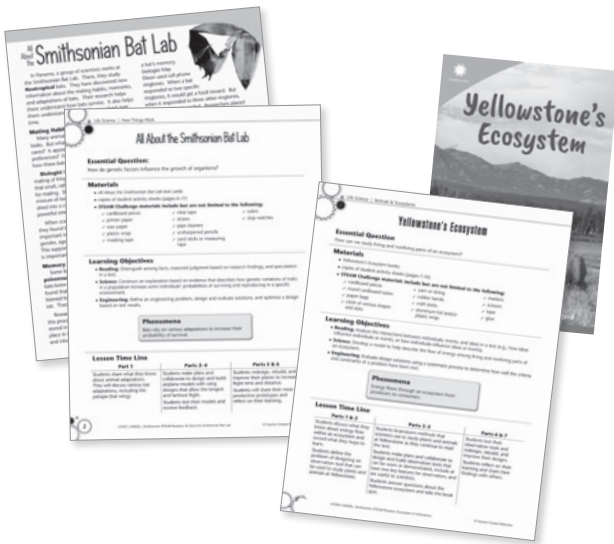
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Lesson Plan Components

Each lesson sequence is organized in a consistent format for ease of use.

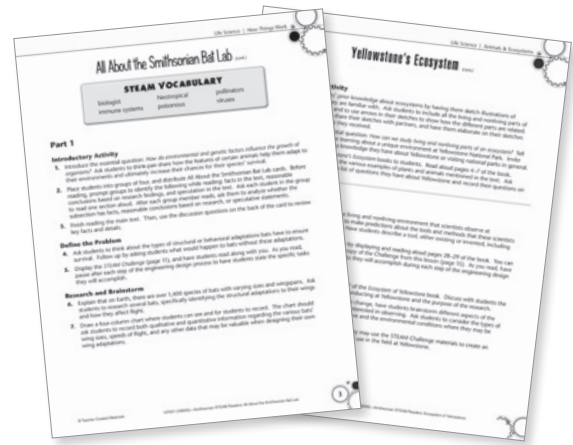
Overview

- The overview page includes the essential question, learning objectives, a materials list, and a suggested time line for lessons.



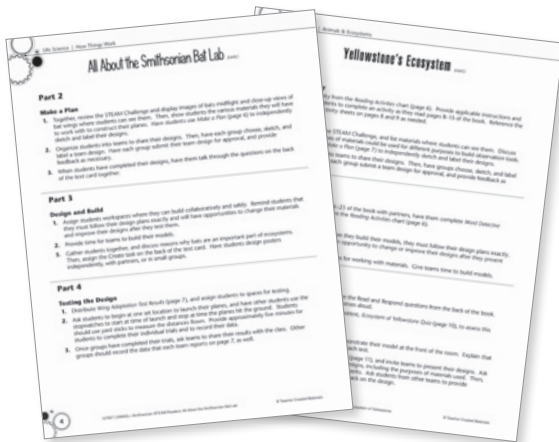
Introducing and Defining the Problem

- Students are presented with the essential question and science concepts in the text.
- Students are introduced to the STEAM Challenge, then actively read and research to help complete the challenge.



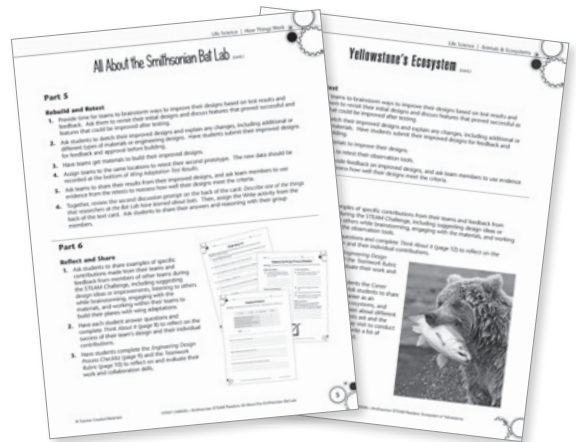
Designing, Building, and Testing the Solution

- Students create plans to solve the STEAM Challenge.
- Students apply their plans to design, build, and test their solutions.



Rebuild, Retest, Reflect, and Share

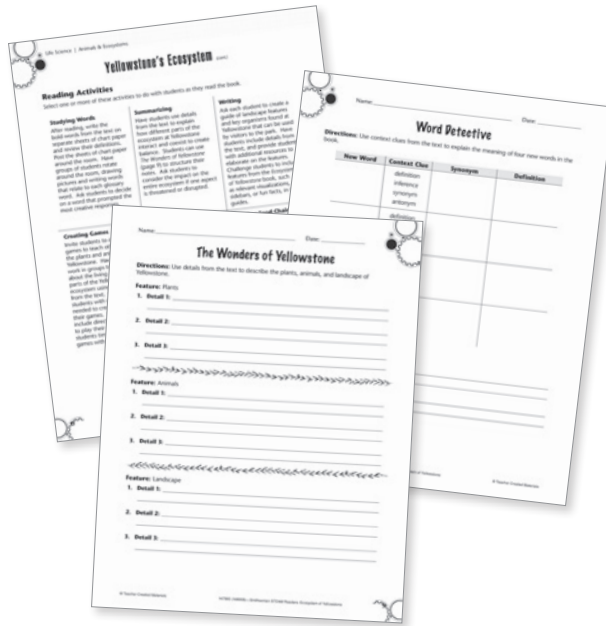
- Students take what they've learned and apply it to rebuild and retest their solutions.
- Students reflect, share work, and take assessments.



Lesson Plan Components *(cont.)*

Student Activity Sheets

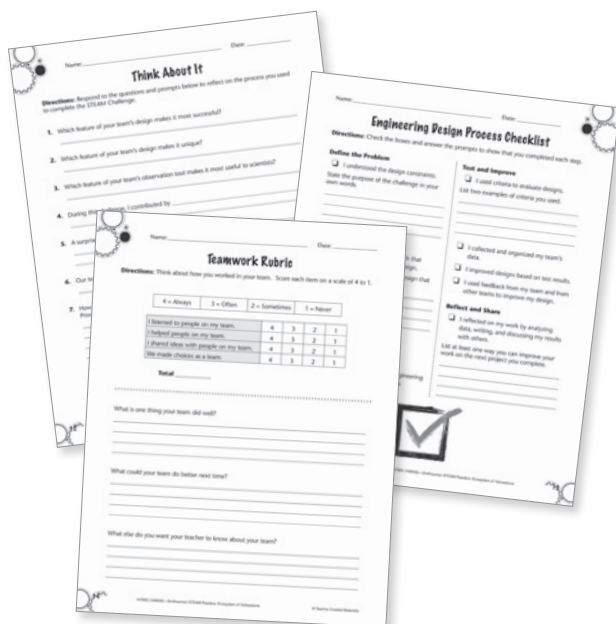
Literacy skills are supported with meaningful activities that promote higher-order thinking skills.



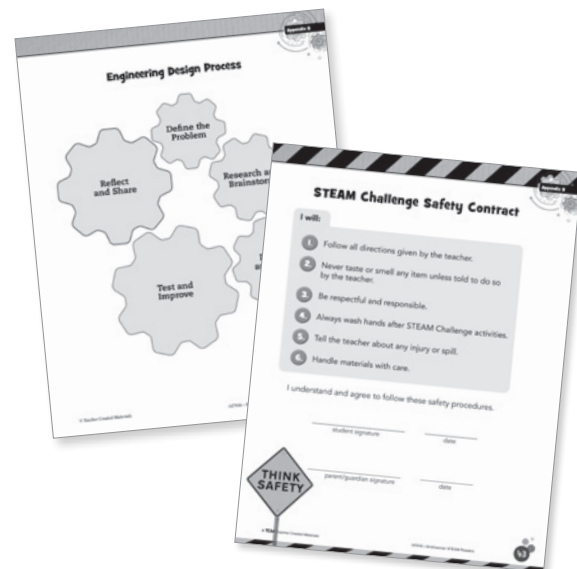
STEAM Challenge activity sheets support students throughout the engineering design process.



Reflection activities provide opportunities for students to consider collaborative processes.



Appendix C includes quick reference sheets for students and teachers.





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PREDATORS AND PREY



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Created
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The Hunter and the Hunted

A lion slinks through the tall grasses in an African savanna. Today, the lion is hunting a distant warthog. The warthog is quick, but it is no match for the lion's speed. The lion sprints toward the warthog and pounces. In an instant, the lion sinks its claws into the warthog's thick, hairy hide and delivers a final bite to the warthog's neck.

Predators, like this lion, are animals that hunt and eat other animals. The animals they pursue, like this warthog, are their prey. Predators and prey exist all around the world. They come in many shapes, colors, and sizes. They all have different abilities, features, and behaviors that help them survive.



Lions typically stalk their prey from a covered position before chasing them down.

In every ecosystem, there is a balance of predators and prey. Ecosystems are made up of the living and nonliving parts of an environment. Living things include **organisms**, such as plants, animals, and fungi. Nonliving things include sunlight, soil, and water sources. These parts are all connected. Diagrams called *food chains* show how predators and prey get the energy they need to survive.

Predators and prey are important in each ecosystem around the world. Exploring how predators and prey live and behave in different environments provides insight into how most animals function.

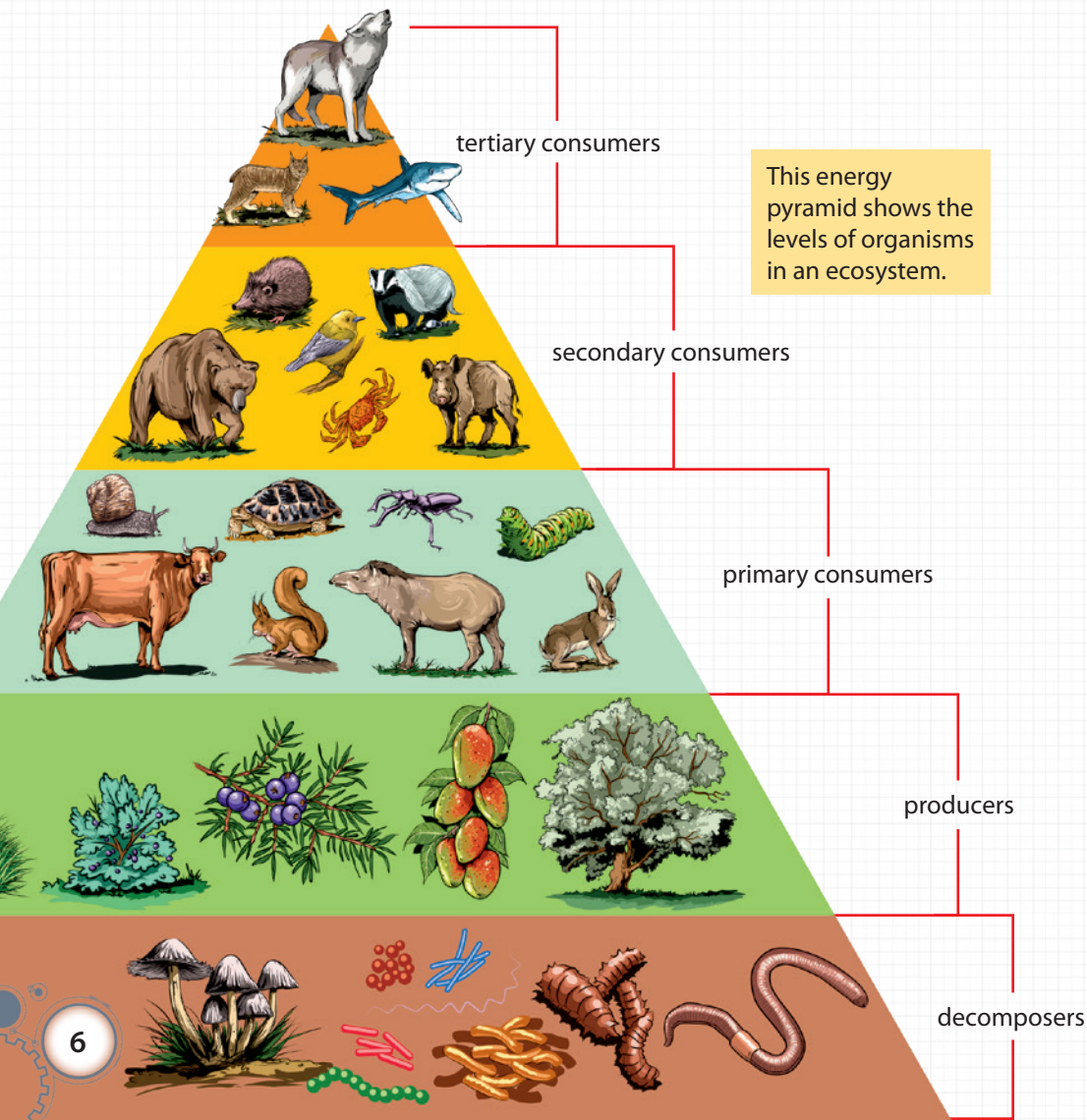


What do spiders, frogs, and grizzly bears have in common? They are all predators!



Delicate Balancing Act

Ecosystems are built on a complex web of relationships. Producers, consumers, and decomposers make up the living things in an ecosystem. Producers are plants, and they make their own food. Consumers eat plants, animals, or both. Predators and prey fall into this group. Decomposers break down dead animals and plants and return their **nutrients** to the soil. These three groups function together in a delicate balance.



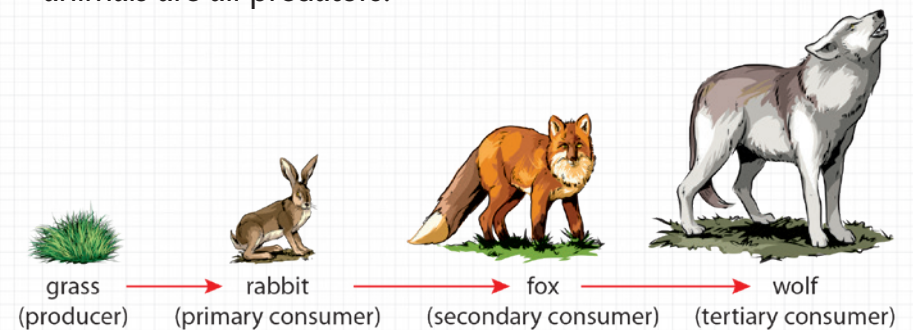
Caught in the Food Chain

A food chain shows how living things depend on one another for food. Arrows show the connections between predators and their prey. All predators and prey are consumers. There are three different types of consumers.

First, there are primary consumers. These animals only eat plant matter, and they are called *herbivores*. Elk, rabbits, and voles are primary consumers. They are all prey.

Secondary consumers are next. These animals can be herbivores or omnivores. They might eat only plants, or both plants and animals. Certain birds, raccoons, and foxes are secondary consumers. These animals can be both predators and prey.

Tertiary consumers are the last type of consumer. These animals are always at the highest level of a food chain. In most cases, they are carnivores who only eat meat. These animals are all predators.



FUN FACT

When a consumer has killed an animal and eaten their fill, other consumers may feast on the **carcass**. These consumers are called *scavengers*. They pick the bones clean before decomposers come along. Vultures are well-known scavengers.



Breaking the Balance

Both the living and nonliving parts of an ecosystem are **interdependent**. When something changes, it affects all other parts of the ecosystem—sometimes in negative ways. These effects then ripple through a food chain.

A prime example of this occurred when gray wolves disappeared from Yellowstone National Park. By 1926, the park had zero gray wolves due to overhunting. No one expected the consequences that followed.

First, the park's elk population flourished. This might sound like a good thing, but it caused an imbalance. While grizzly bears and coyotes also ate elk, gray wolves were their main predators. The wolves had been keeping the elk population in check. Next, elk began to eat all the willow, aspen, and cottonwood trees. Elk ate the trees faster than they could grow. For many years, these trees had trouble growing beyond saplings. As a consequence, once the elk dominated, beavers were left with hardly any saplings. This was an important food source for them, and their population suffered.

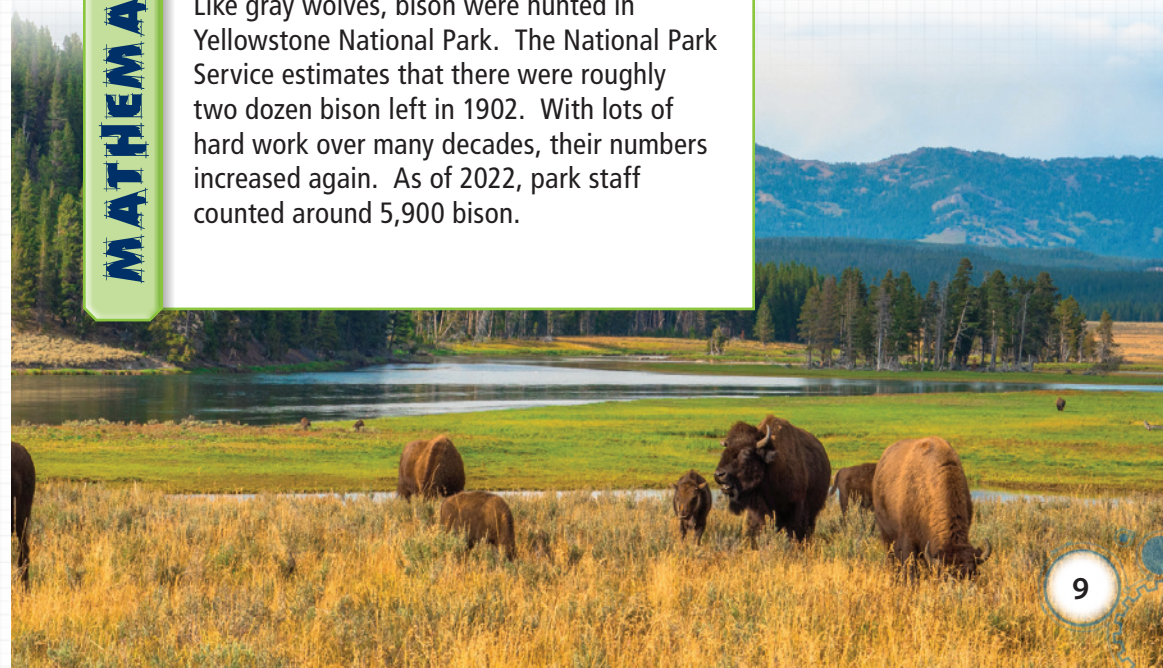


During hunting, a wolf pack spreads out to surround its prey.

MATHEMATICS

Bringing Back the Bison

Like gray wolves, bison were hunted in Yellowstone National Park. The National Park Service estimates that there were roughly two dozen bison left in 1902. With lots of hard work over many decades, their numbers increased again. As of 2022, park staff counted around 5,900 bison.



Over time, scientists realized they had to bring back gray wolves. So, in 1995, they reintroduced gray wolves into the park. The population started small, and it grew to more than 100 over the next two decades. Now, a more natural balance among animals and plant life has been restored.



On average, elk eat 9 kilograms (20 pounds) of plant material a day!

Predator and Prey Behavior

Predators and prey, whether large or small, behave in different ways. Their instincts are to survive, and every action they take affects their existence.

Apex Predators

Every food chain has an **apex** predator. Apex predators are so dominant that other animals tend to stay clear of them. As a result, they can hunt without being hunted themselves. These predators can be found around the world. On land, big cats, bears, and wolves are some of the most successful apex predators. In **aquatic** ecosystems, sharks and orcas reign supreme.



Great white sharks have sharp, jagged teeth that help them consume their prey.

Predators have evolved to have different **adaptations** for hunting. On land, most apex predators have sharp, thick claws. Their teeth are sharp enough to pierce and tear flesh. In the air, **birds of prey** dive and swoop during their hunts. They have hook-shaped beaks and thick claws called *talons*. Some aquatic predators may lack claws, but they use their teeth instead.



eagle talons

Sometimes, when apex predators go out to hunt, they have to leave their **young** behind. Their young may lack the size and skill for adequate self-defense. For example, jaguar cubs must watch out for anacondas. Lion cubs are under constant threat from hyenas. Because of these dangers, not all young apex predators make it to adulthood. But when they do, no other species can stop them.



lion cubs



hyena

Small Hunters

Not all predators are large like grizzly bears. Insects and **arachnids** may be small, but these tiny predators have evolved to have special hunting techniques. They attack their prey in different ways.

Some insects, such as ants, form armies to invade other insects' burrows. Ants will go to war with termites, other types of ants, or even ants of the same species. Certain types of ants work together to take down larger animals, such as scorpions and crabs. They use their scissor-like jaws to cut into the joints of their prey.



Ants attack scorpions by biting or stinging them.



Bull ants use large mandibles to crush or cut their food.

Some spiders use their webs to hunt in innovative ways. Net-casting spiders hold sticky nets in their four front legs. Then, they reach out and grab their prey. Diving bell spiders create tightly wound webs underwater. Bubbles of oxygen stay in their webs, giving these spiders a safe place to consume their prey.



An Australian net-casting spider spins a web.

ENGINEERING Spidery Structures

Spiders' webs are amazing feats of architecture. Some engineers have looked at spider webs for inspiration. The Moore Building in Miami, Florida, is one example of this. Sculptures inside the building have been compared to a spider's web. The large, white shapes that link each floor make visitors feel like tiny insects.



ENGINEERING

Other spiders act like ninjas, attacking prey by jumping on them. Some jumping spiders use their silk-like bungee cords to anchor themselves. Their powerful legs work like springs as they jump. The silk allows them to fling themselves with precision at unsuspecting bugs. Before portia jumping spiders take a leap, they like to play a trick. They fool other, larger spiders by strumming the larger spiders' webs with their legs. This mimics the feeling of a trapped, struggling insect, and the larger spiders come running. Then, portia jumping spiders pounce!



portia jumping spider

How Does Prey React?

Because danger could be lurking anywhere, prey need to be skillful at getting away from a threat. These animals act on their instincts to stay safe from predators. Here are just a few examples of how they react to danger.



Prairie dogs live in burrows.

Smaller prey, including many **rodents**, may use their burrows to hide. Birds maneuver through the air to evade capture. In rainforests, monkeys can scamper up trees. Ground-dwellers, such as deer, can run fast to get away. These forms of escape are necessary for survival.

Because large prey animals are easy to spot, they stick together in groups called *herds*. Animals in the middle of the herd are the safest. As the herd moves, their predators follow them, trying to pick off animals around the edges. Predators never hesitate to pounce on young or sick members of a herd. That's because they are always the easiest targets.

Herding behavior is a crucial strategy in grasslands. With very few trees, there are not many places for prey to hide. So, staying in herds and reacting quickly to threats protects the fittest members of a herd. African and Asian elephants behave in this way. So do African buffalo, Asian water buffalo, and North American bison.

FUN FACT

Some prey have unique ways of defending themselves. Porcupines, for instance, have sharp quills. The quills easily detach into a predator's skin. Puffer fish have a similarly spiky method of protection. When these fish sense an attack, they puff up their bodies. Pointy spikes appear, and predators have two choices: get hurt or swim away.



Female African elephants live in herds with their young, while male elephants live on their own or in smaller groups.

Special Features

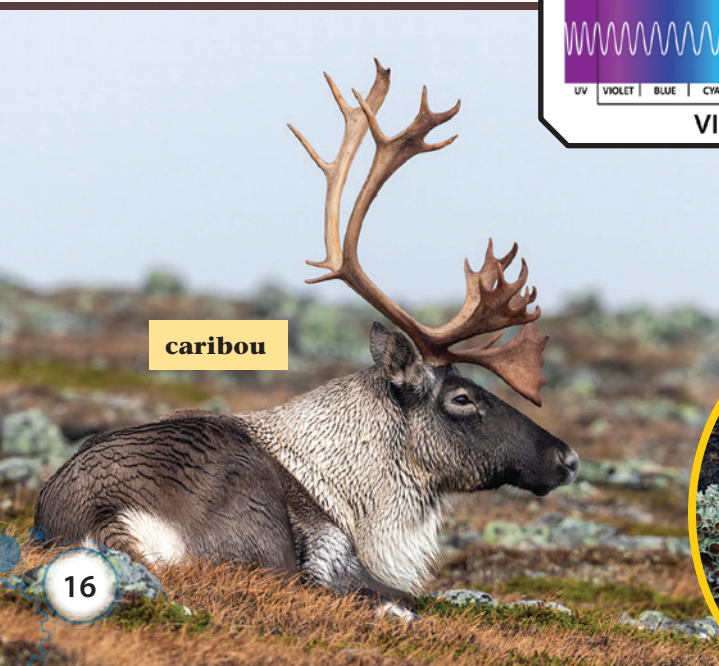
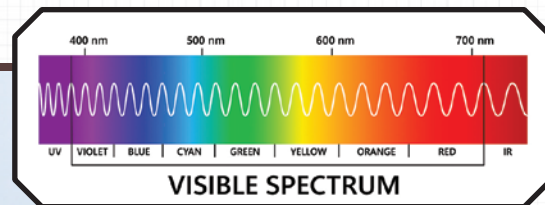
Predators and prey have different adaptations for survival. Their eye shapes, colors, **toxins**, and abilities to blend in help them hunt and stay safe from danger.

Vision

The eyes of predators and prey give them specific advantages. Predators' eyes tend to face forward, just like humans. This positioning helps them better judge the distance to their prey. Meanwhile, prey have eyes on the sides of their heads. They can see almost everywhere around their bodies and detect approaching danger.

Some animals can see more wavelengths of light than others. In the Arctic tundra, caribou and reindeer can see ultraviolet, or UV, light. This type of light is invisible to human eyes. UV light reflects off white surfaces, such as snowy ground. Meanwhile, green **lichens** and dark-colored wolves absorb UV light. So, caribou and reindeer can spot them in an instant.

On the other hand, some animals can see fewer wavelengths of light than others. While a tiger's bright fur would stick out to a human, it would go unnoticed by a water buffalo. That's because these animals see the world differently—in shades of black, grey, and white. In fact, most **mammals** can't tell the difference between shades of red and green. So, a tiger's orange coat and green plants would appear to look the same, and most mammals would not sense a threat.



Undercover Camera Crews

To capture animals on camera, photographers and filmmakers have to think like animals. They might hide in fake leaves or perch in trees to get the perfect shot. At night, they use low-light cameras that make good use of moonlight, just like a predator's eyes would. In total darkness, they use **infrared** cameras.



ARTS

Poisons and Venoms

Animals' fur, skin, and feather colors can communicate information. For example, flashy feathers on male birds draw attention from female birds. But bright colors on some animals may warn others to stay away.

poison dart frog



Some **poisonous** prey have vibrant colors to ward off predators. For example, if predators attack colorful and shiny poison dart frogs, they will end up with mouthfuls of poison. There are more than 100 species of this tiny **amphibian**. Each one has a unique pattern that helps them attract mates—and warn predators.

Unlike frogs, poisonous birds don't usually make their poison. Instead, they take it from poisonous bugs. Blue-capped ifrits are one example. They put poison from the insects they eat into their feathers to protect themselves. Their blue, shiny heads serve as a warning to predators to stay away.

blue-capped ifrit



Many predators are **venomous**. This means that they produce toxins, usually through fangs or stingers. Then, they inject it into their prey. Some toxins kill prey instantly. Others disorient or paralyze prey. Colorful venomous predators can be found in a range of environments. The yellow-and-black stripes of bees, wasps, hornets, and yellow jackets warn other

animals of their toxic stings. In the ocean, blue-ringed octopuses have yellow skin with rings that change colors when they sense threats. If their prey gets too close, the octopus bites and injects toxic saliva into the bite mark.

Immune to Pain

When bark scorpions sting, their venom causes extreme pain to animals and humans. But the tiny grasshopper mouse is one exception. When they are bitten, they don't feel any pain. These mice evolved to be resistant to the venom. This adaptation allows them to eat the scorpions.

Blue-ringed octopus venom is highly toxic and causes paralysis.



Mimicry

People can be copycats—and so can prey. Certain animals have evolved to look like others, which gives them the benefit of protection from predators. This resemblance is called *mimicry*.

Viceroy butterflies know all about mimicry. With their orange and black wings, they look similar to monarch butterflies. Birds know to stay clear of monarchs because they are poisonous. And birds avoid viceroy butterflies, too, even though they aren't poisonous. That's because the two species look so similar. It's only when you look closely that you notice the differences.

Some animals can mimic entirely different types of animals. For example, a few types of caterpillars have large black spots on both sides of their heads. Their snakelike appearance frightens birds.



Camouflage

Animals can use **camouflage** to blend in with their surroundings. They may look like their environment or parts of it, such as plants, rocks, or soil. This way, predators can't see where they are. Many kinds of insects have this ability. Praying mantises blend in with leaves or twigs. And the orchid mantis blends in with beautiful orchid flowers.



Cuttlefish and some octopuses take camouflage a step further. Depending on their environment, they can change the color of their skin. They have special **iridescent** skin cells. These cells reflect light, and the light changes colors when it is viewed from different angles. To change color, these animals can stretch or shrink their skin cells.



Underwater Pursuits

In aquatic environments, predators and prey have similar adaptations compared to animals on land. Seals have sensitive whiskers to detect motion, just like cats. These whiskers help seals locate swirls of water where fish have recently swam. And both snakes and sharks have special ways of opening their mouths. Sharks can detach their upper jaws so they can take large bites. This resembles the way certain snakes dislocate their lower jaws to swallow their prey whole.

In water, just like on land, predators have different ways of attacking prey. Swordfish and many sharks swim directly through groups of fish, snapping them up as they go. Sea lions, much like lions on land, surround their prey and force them to move in a tightly packed group. Then, they hunt the weakest animals along the edges.

To stay safe from threats, fish swim together in groups. This behavior is similar to how mammals form herds. Although fish along the edges will be eaten by predators, most of them stay safe in the center of the group. Loose, disorganized clusters of fish are called *shoals*. Some species can form highly coordinated groups called *schools*. Every fish in a school moves in the same direction at the same time to form complicated shapes. They do this to protect themselves from predators.

California sea lions hunt a school of fish.



Humpback whales hunt herring.



FUN FACT

Humpback whales are huge and slow compared to other whales. To catch their prey, they rely on their blowholes. They blow bubbles out of their blowholes, churning up the water and disorienting fish. Then, they take as many fish as they can into their mouths.

Marine Mammal Attacks

While sharks hunt alone or in pairs, orcas and dolphins form larger groups called *Pods*. They use teamwork to hunt their prey. Each pod has its own hunting strategy.

Some bottlenose dolphins off the coast of South Carolina developed a unique hunting method. During low tide, they surround fish and create a powerful wave with their bodies. This wave pushes them toward the muddy shore. Then, they fling themselves onto the shore with their mouths open. They grab all the fish they can and slide back into the water.

In the Arctic, orcas hunt seals. Seals sit on floating ice sheets for rest, shelter, and mating. But they end up defenseless when orcas attack. Orcas rush at the ice sheets, which creates a big wave. Then, they dive below the water, pushing the wave forward with their tails. The wave goes over the ice and crashes onto the seals, knocking them into the water.



Weddell seal and orca

Orcas have also developed a method to hunt great white sharks. First, they ram into the sharks' bodies to stun them. Next, they swim underneath the sharks and flip them upside down. This disorients the sharks so much that they stop moving. At this point, orcas can bite into the sharks. This process can happen quickly, sometimes in a matter of minutes.

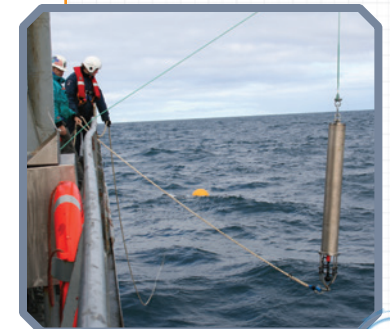


Orcas can hunt prey in groups or on their own.

TECHNOLOGY

Hydrophones

Scientists use hydrophones to listen to and record sounds in the ocean. These underwater microphones can detect sounds made by animals. This is how scientists know that orcas use **echolocation** to hunt. Orcas make clicking noises underwater to locate their prey.



The Cycle of Survival

Every animal in the world shares the same goal: to find food and avoid becoming food. Predators have evolved to have the most effective ways to hunt. Prey have evolved to use methods that keep themselves safe from danger. Whether these animals live underwater, on land, or in the air, they act on their instincts to survive.

All predators and prey have evolved to have unique features for survival. This is true whether they are big or small. Flashy colors on their fur or feathers are a way of communicating with other animals. Their vision gives them special advantages. Some prey are poisonous, providing a built-in defense mechanism. Some predators use venom to attack their prey. These adaptations affect how predators and prey react in different situations.

In the end, all predators and prey become food themselves in death. Their energy goes to decomposers. With these tiny life forms around, no morsel of energy goes to waste. Decomposers return nutrients to the soil. This allows new plants to grow, which then feed consumers—who often become prey. And a select few of them become predators. The endless cycle between predators and prey goes on and on.



In all environments and ecosystems around the world, predators hunt prey in different ways.



STEAM CHALLENGE

Define the Problem

Spiders, like engineers, design and build complex structures called *webs* to trap and collect their prey. Can you think like an arachnid to create an amazing and effective web to help maintain balance in an ecosystem? Your task is to design and build a model web that is able to trap and hold three different plastic insects within the web.



Constraints: You may only use the materials provided to you. Your web must be at least 25 centimeters (10 inches) across.



Criteria: The web must be able to be held upright. It must be able to trap and hold three different insects.



Research and Brainstorm

What is the relationship between predators and prey? How do spiders make webs? How do they use webs to trap their prey?



Design and Build

Sketch two or more designs for your spider web. Label the parts and materials. Choose the design you think will work best. Then, build your spider web.



Test and Improve

Share your spider web with others. Point out any special features on your web. Explain why you chose these particular materials to build the web. Demonstrate how your web works by using it to trap three different insects. Was your design successful? How do you know? How can you modify your design to trap smaller insects or more insects at once? Modify your design and rebuild as needed. Reassess how well it meets the criteria.



Reflect and Share

What makes your web design unique? How can you use ideas from other designs to improve your team's design? What did you learn that you can apply to other challenges?

Glossary

adaptations—changes that make organisms better at surviving in their environments

amphibian—a type of cold-blooded animal that spends part of its life in water and part of its life on land

apex—the top or highest point of something

aquatic—growing or living in or often found in water

arachnids—a group of invertebrate animals, such as spiders and scorpions

birds of prey—predatory, carnivorous birds that have sharp talons

camouflage—coloration that blends with an environment or surroundings

carcass—a dead body, usually of an animal

echolocation—the process of locating objects through reflected sound

infrared—a type of light that is invisible to human eyes

interdependent—dependent upon one another

iridescent—shimmery colors that change when seen from different angles

lichens—plantlike organisms growing on rocks or trees that are a food source for animals

mammals—warm-blooded animals, usually with hair or fur, who feed their young with milk

nutrients—substances that organisms eat for survival

organisms—living things such as plants, animals, fungi, and bacteria

poisonous—producing a toxic substance that can cause illness or death

rodents—mammals with strong, constantly growing front teeth

toxins—substances produced by living organisms that can cause illness or death

venomous—having or containing venom, which can be injected into others through fangs or stingers

young—animal babies

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A pallid scops owl uses camouflage to blend with tree bark.

CAREER ADVICE

from Smithsonian

Do you dream of working with animals?

Here are some tips to keep in mind for the future.

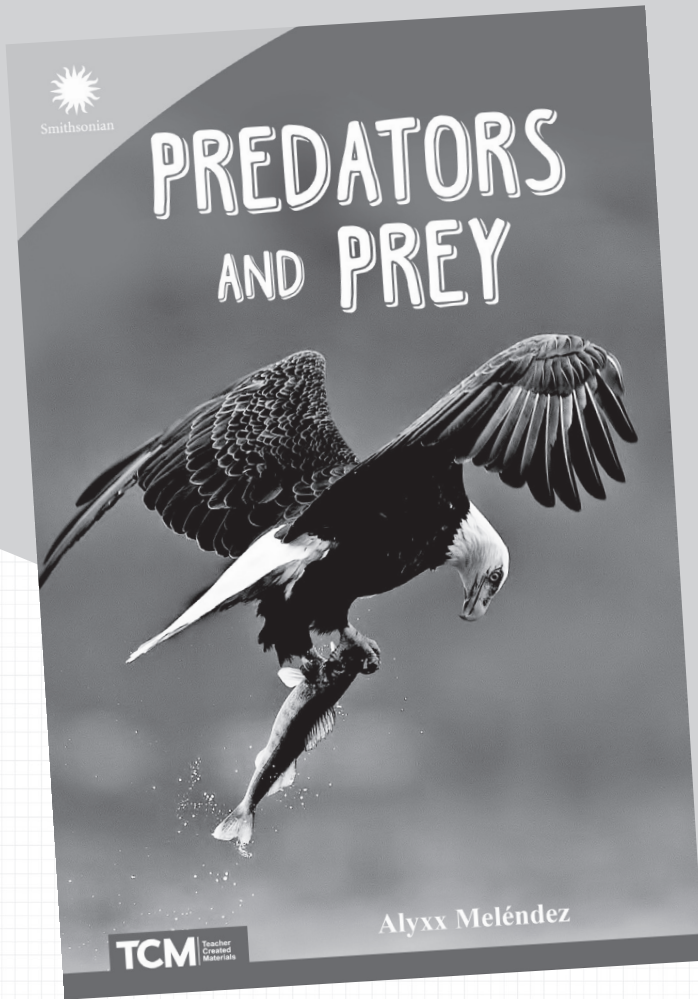
"Volunteer and intern with animals. Many places (such as zoos and aquariums) look for people who have hands-on experience handling and caring for animals. Some of my colleagues started their animal experience by volunteering at local animal shelters in their area."

– *Bayley McKeon, Ocean Education Specialist,
Smithsonian National Museum of Natural History*

"If you want to study animals, translate your curiosity into adventurousness and be open to diving in wherever you see professionals already at work. Aquariums, zoos, sanctuaries, and conservation groups in your area are all great places to build the connections that can help you grow a career."

– *Alia Payne, Ocean Education Specialist,
Smithsonian National Museum of Natural History*





The Natural World

LESSON PLAN

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STEAM Readers

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PREDATORS AND PREY

Essential Question

How do predator-prey interactions maintain balance within ecosystems?

Materials

- ◆ *Predators and Prey* books
- ◆ copies of student activity sheets (pages 7–14)
- ◆ **STEAM Challenge materials include but are not limited to the following:**
 - ✓ plastic “insects,” various shapes and sizes, for students to use to test their webs
 - ✓ cardboard pieces
 - ✓ sticks of various shapes and sizes
 - ✓ craft sticks
 - ✓ yarn or string
 - ✓ pipe cleaners
 - ✓ rubber bands
 - ✓ straws
 - ✓ tape
 - ✓ glue
 - ✓ scissors

Learning Objectives

- ◆ **Reading:** Analyze the interactions between and connections among individuals, events, or ideas in a text (e.g., through comparisons, analogies, or categories).
- ◆ **Science:** Construct an explanation that predicts patterns of interactions among organisms across multiple ecosystems.
- ◆ **Engineering:** Define the engineering problem of building a web, design and evaluate solutions, and optimize a design based on test results.

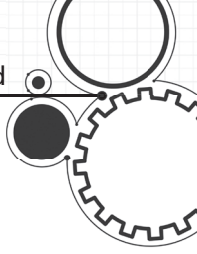
Phenomena

A predator-prey relationship refers to the feeding interaction between two species in which one species is hunted as a food source for the other species.

Lesson Time Line

Parts 1 & 2	Parts 3–5	Parts 6 & 7
<p>Students discuss what they know about predator-prey relationships and what they hope to learn.</p> <p>Students define the problem of designing a spider web and brainstorm solutions in small groups.</p>	<p>Students discover the roles of predators and prey in various types of ecosystems as they continue to read the text.</p> <p>Students collaborate to design and build spider webs that are at least 10 inches across, can be held upright, and can trap and hold three different sized “insects” within their webs.</p> <p>Students answer questions about predator-prey relationships and take the book quiz.</p>	<p>Students test their spider webs and redesign, rebuild, and improve their designs.</p> <p>Students reflect on their learning and share their findings with others.</p>

PREDATORS AND PREY (cont.)



Part 1

Introductory Activity

1. Introduce the essential question: *How do predator-prey interactions maintain balance within ecosystems?* Then, display images of predator-prey interactions from the *Predators and Prey* book. Have students make observations about the images and inferences about the relationships between the animals. Encourage students to use the terms *predator* and *prey* in their responses.
2. Have students work in pairs to create illustrations of predator-prey relationships with which they are familiar. Ask students to include details about the ecosystems in their illustrations, including both living and nonliving features of the environments. Invite students to share and discuss their illustrations aloud.
3. Distribute the *Predators and Prey* books to student pairs. Provide time for students to observe and analyze text features, including images with captions, section headings, the index, and the glossary. Have students complete *All About Text Features* (page 8), or simply discuss predictions and inferences about the topics covered in the book based on what students have previewed.

Part 2

Define the Problem

1. Display images of spider webs. Ask students to make observations about the webs, including details about the structures of the webs and their purposes. Encourage students to use the terms *predator* and *prey* in their responses.
2. Reveal the STEAM Challenge by displaying and reading aloud pages 28–29 of the book. You can also provide students with a copy of the Challenge from this lesson (page 15). As you read, have students discuss what they will accomplish during each step of the engineering design process.

Read and Brainstorm

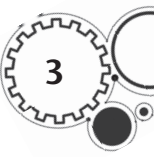
3. Have students read pages 12–13 of the *Predators and Prey*. Discuss with students the different methods that spiders use to capture prey using webs. Ask students to suggest which method they think is most unusual or interesting, and why.
4. Examine with students the images of the various spider webs on page 13 of the book. Ask them to point out similarities and differences between the structures of the webs, including how the structures of the webs directly relate to how spiders use webs to capture their prey. Invite students to suggest how they may use the STEAM Challenge materials to create unique and effective webs of their own.



Additional Resources

These websites include content that extends the lesson.

- ◆ *Predators vs Prey*
tcmpub.digital/STEAM/predators1
- ◆ *Explore Animal Adaptations*
tcmpub.digital/STEAM/predators2



PREDATORS AND PREY (cont.)

Part 3

Reading Activity

1. Choose an activity from the *Reading Activities* chart (page 6). Provide applicable instructions and materials for students to complete an activity as they read pages 4–11 of the book. Reference the corresponding activity sheets on pages 8 and 9 as needed.

Make a Plan

2. Together, review the STEAM Challenge and list materials where students can see them. Discuss how the various types of materials could be used for different purposes to build spider webs. Have students use *Make a Plan* (page 7) to independently sketch and label their designs.
3. Organize students into teams to share their designs. Then, have each group choose, sketch, and label a team design. Have each group submit their team design for approval, and provide feedback as necessary.

Part 4

Reading Activity

1. Have students independently read pages 14–27 of the book, and provide a choice of two activities they can complete from the *Reading Activities* chart (page 6).

Design and Build

2. Explain to students that when they build their models, they must follow their design plans exactly. Explain that they will have an opportunity to change or improve their designs after they present them.
3. Review classroom expectations for working with materials. Give teams time to build models.

Part 5

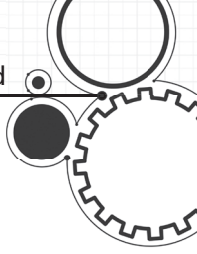
Reading Assessment

1. Have student pairs work to answer the Read and Respond questions from the back of the book. Invite students to share their responses aloud.
2. Have students complete a short posttest, *Predators and Prey Quiz* (page 10), to assess this lesson's reading objective.

Testing the Design

3. Tell students that each team will demonstrate their model at the front of the room. Explain that other teams will offer feedback after each test.
4. Distribute *Spider Web Test Results* (page 11), and invite teams to present their designs. Ask them to identify key features of their designs, including the purposes of materials used. Then, have teams model how their webs work by using the webs to trap and hold three different sized "insects." Ask students from other teams to provide feedback and suggestions for improvement on the designs.

PREDATORS AND PREY (cont.)



Part 6

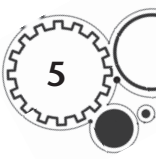
Rebuild and Retest

1. Provide time for teams to brainstorm ways to improve their designs based on test results and feedback. Ask them to revisit their initial designs and discuss features that proved successful as well as features that could be improved after testing.
2. Ask students to sketch their improved designs and explain any changes, including additional or different types of materials. Have students submit their improved designs for feedback and approval before building.
3. Have teams get materials to improve their designs.
4. Allow time for teams to retest their spider webs.
5. Invite students to provide feedback on improved designs, and ask team members to use evidence from the retests to reassess how well their designs meet the criteria.

Part 7

Reflect and Share

1. Ask students to share examples of specific contributions from their teams and feedback from members of other teams during the STEAM Challenge, including suggesting design ideas or improvements, listening to others while brainstorming, engaging with the materials, and working within their teams to build the webs.
2. Have each student answer questions and complete *Think About It* (page 12) to reflect on the success of their team's design and their individual contributions.
3. Have students complete the *Engineering Design Process Checklist* (page 13) and the *Teamwork Rubric* (page 14) to reflect on and evaluate their work and collaboration skills.
4. Read aloud and discuss with students the *Career Advice* on page 32 of the book. Ask students to share whether they would consider a career as a biologist, and why. Engage students in a discussion about reasons why studying biology, or environmental science in particular, may be an interesting career. Ask students which types of ecosystems they would most enjoy studying. Have each student write a list of questions they would ask a biologist.



PREDATORS AND PREY (cont.)

Reading Activities

Select one or more of these activities to do with students as they read the book.

Studying Words

Have students choose six bold words from the *Predators and Prey* book and create illustrations in which each word is represented. Below the illustration, challenge students to write sentences using each word they chose in the context of their illustrations. Invite students to share their work with partners.

Designing Games

Have students create board games to teach others about predators and their prey. Have students work in groups to write clues about predator-prey interactions using information from the text. Provide students with materials needed to create parts for their games. Have students include directions about how to play their games. Allow students time to play their games with other groups.

Conducting Field Studies

After reading, invite students to ask questions, observe, and explore predator-prey relationships in their own environments. Guide students on a nature walk around the school grounds. Have students record observations about their surroundings, including living and nonliving elements of the environment. Ask students to conduct research on one of the organisms they observed.

Writing

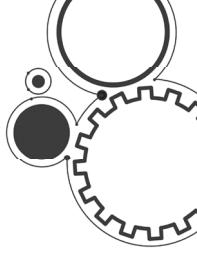
Ask students to envision themselves as park rangers preparing to deliver a presentation about animal adaptations to students visiting a state park on a field trip. Have students use examples and evidence from the text to prepare handouts that help students learn about interesting and unusual adaptations. Students can use *Amazing Adaptations* (page 9) to elaborate on their research on an adaptation introduced in the text.

Making Food Chains

Ask students to identify one of Earth's ecosystems and to create food chains of the ecosystem. Provide students with resources to research both large and small animals that exist in the ecosystem and key details about the relationship between the animals. Encourage students to include as many organisms as they can in their food chains and to label each organism as either a carnivore, herbivore, or omnivore.

Creating Dioramas

Provide students with materials to create dioramas of predator-prey interactions in their native environments. Have each student include key features of the environment, including landforms, bodies of water, and other organisms that may also inhabit the area. Encourage students to make their dioramas as realistic as possible. Have students include descriptions of the scenes to accompany their dioramas. Display student work, and invite students to observe other dioramas.



Name: _____

Date: _____

Make a Plan

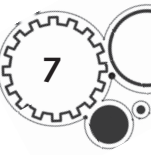
Directions: Summarize the challenge. Then, sketch your design to solve the challenge.

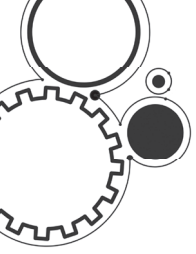
Challenge: _____

My Design

Directions: Sketch your team's design in the second box. Label the design with materials needed and the purpose of each part.

Team's Design





Name: _____

Date: _____

All About Text Features

Directions: Answer questions about text features in the book to make predictions and ask questions about predator-prey interactions.

Text Feature 1: Images and Captions

Image page: _____

What is represented in the image? _____

What information does the caption provide about the image? _____

How does the image relate to the book title *Predators and Prey*? _____

Write a question to investigate based on the image. _____



Text Feature 2: Section Headings

Title of section heading and page: _____

Predict what the section is about based on the section heading.

How does the section heading relate to the book title *Predators and Prey*? _____

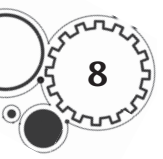
Write a question to investigate based on the section title: _____

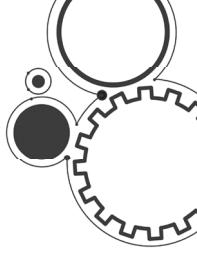


Text Feature 3: Glossary

Identify two words you are familiar with, and provide a definition of your own for each.

Identify two words you think are closely related, and tell how they are related.





Name: _____

Date: _____

Amazing Adaptations

Directions: Use details and examples from the text to explain how both predators and prey have developed adaptations to help them survive.

1. Define the term *adaptation* in your own words.

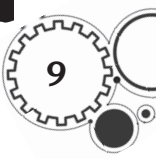
2. Use the term *adaptation* in a sentence.

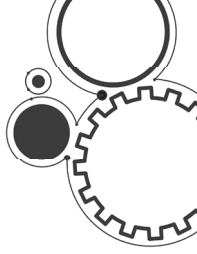
3. Provide two examples of adaptations exhibited by predators.

4. Provide two examples of adaptations exhibited by prey.

5. Write a research question relating to one of the adaptations from the text.

Sketch an illustration of an animal adaptation mentioned in the text.





Name: _____

Date: _____

Spider Web Test Results

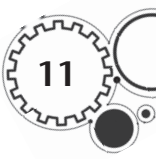
Directions: Use the tables to assess and provide evidence for how each team’s model meets the STEAM Challenge criteria.

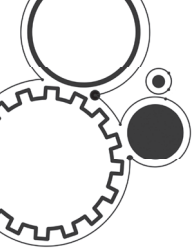
Team:	Sketch of Web
Test Results <input type="checkbox"/> is at least ten inches across <input type="checkbox"/> can be held upright <input type="checkbox"/> can trap and hold three different sized “insects”	

Team:	Sketch of Web
Test Results <input type="checkbox"/> is at least ten inches across <input type="checkbox"/> can be held upright <input type="checkbox"/> can trap and hold three different sized “insects”	

Team:	Sketch of Web
Test Results <input type="checkbox"/> is at least ten inches across <input type="checkbox"/> can be held upright <input type="checkbox"/> can trap and hold three different sized “insects”	

Which team’s web most resembles an actual spider web? What features make the web appear most realistic?





Name: _____

Date: _____

Think About It

Directions: Respond to the questions or prompts to reflect on the process you used to complete the STEAM Challenge.

1. Which feature of your team’s design makes it most successful?

2. Which feature of your team’s design makes it unique?

3. Which feature of your team’s spider web is most inspired by nature?

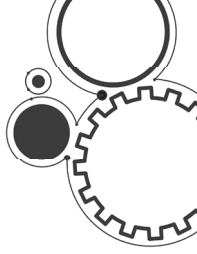
4. During this challenge, I contributed by _____

5. A surprise or issue that our team encountered during this challenge was _____

6. Our team solved the issue by _____

7. How would you modify your design so that it can trap and hold either more or smaller sized “insects”? Provide specific details about how you would adapt your web.





Name: _____

Date: _____

Engineering Design Process Checklist

Directions: Check the boxes and answer the prompts to show that you completed each step.

Define the Problem

- I understood the design constraints.

State the purpose of the challenge in your own words.

Research and Brainstorm

- I identified and used research that helped inform my team's design.

List two features of your team's design that used ideas from research.

Design and Build

- I designed and built a model.
- I practiced each step of the engineering design process to complete this challenge.

Test and Improve

- I used criteria to evaluate designs.

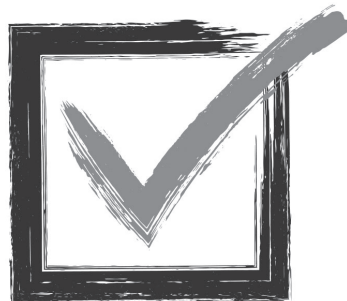
List two examples of criteria you used.

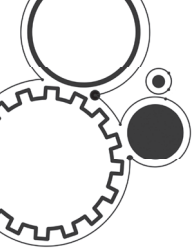
- I collected and organized my team's data.
- I improved designs based on test results.
- I used feedback from my team and from other teams to improve my design.

Reflect and Share

- I reflected on my work by analyzing data, writing, and discussing my results with others.

List at least one way you can improve your work on the next project you complete.





Name: _____

Date: _____

Teamwork Rubric

Directions: Think about how you worked in your team. Score each item on a scale of 4 to 1.

4 = Always	3 = Often	2 = Sometimes	1 = Never
------------	-----------	---------------	-----------

I listened to people on my team.	4	3	2	1
I helped people on my team.	4	3	2	1
I shared ideas with people on my team.	4	3	2	1
We made choices as a team.	4	3	2	1

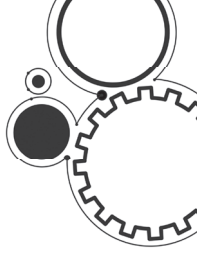
Total _____

.....

What is one thing your team did well?

What could your team do better next time?

What else do you want your teacher to know about your team?



STEAM CHALLENGE

Define the Problem

Spiders, like engineers, design and build complex structures called *webs* to trap and collect their prey. Can you think like an arachnid to create an amazing and effective web to help maintain balance in an ecosystem? Your task is to design and build a model web that is able to trap and hold three different plastic insects within the web.



Constraints: You may only use the materials provided to you. Your web must be at least 25 centimeters (10 inches) across.

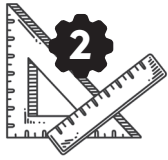


Criteria: The web must be able to be held upright. It must be able to trap and hold three different insects.



Research and Brainstorm

What is the relationship between predators and prey? How do spiders make webs? How do they use webs to trap their prey?



Design and Build

Sketch two or more designs for your spider web. Label the parts and materials. Choose the design you think will work best. Then, build your spider web.



Test and Improve

Share your spider web with others. Point out any special features on your web. Explain why you chose these particular materials to build the web. Demonstrate how your web works by using it to trap three different insects. Was your design successful? How do you know? How can you modify your design to trap smaller insects or more insects at once? Modify your design and rebuild as needed. Reassess how well it meets the criteria.



Reflect and Share

What makes your web design unique? How can you use ideas from other designs to improve your team's design? What did you learn that you can apply to other challenges?

Answer Key

Example responses are provided.

All About Text Features (page 8)

Text Feature 1: Images and captions

Image page: page 6

What is represented in the image? a food chain of animals inhabiting Yellowstone National Park

What information does the caption provide about the image? The caption explains that this is an energy pyramid showing different levels of organisms in an ecosystem.

How does the image relate to the book title *Predators and Prey*? Both predators and prey are represented in the diagram. Arrows show the connections between predators and their prey.

Write a question to investigate based on the image: What other types of animals exist in this ecosystem, and how do they fit into the food web?

Text Feature 2: Section Headings

Title of section heading and page: Small Hunters, page 12

Predict what the section is about based on the section heading. The section may be about ways that small predators trap and consume prey to obtain energy.

How does the section heading relate to the book title *Predators and Prey*? The section title implies that there are smaller predators that hunt, capturing prey as their food source.

Write a question to investigate based on the section title: What types of methods do small predators use to capture and trap prey?

Text Feature 3: Glossary

Identify two words you are familiar with and provide a definition of your own for each.

camouflage: the ability of an animal to disguise their appearance

organisms: living things on Earth

Identify two words you think are closely related, and tell how they are related. Some amphibians and mammals can be found living on land.

Amazing Adaptations (page 9)

1. **Define the term *adaptation* in your own words.** An adaptation is a physical or behavioral feature of an animal that helps the animal to better survive in its environment.
2. **Use the term *adaptation* in a sentence.** Whales and seals have developed blubber, an adaptation that allows them to survive cold ocean temperatures.
3. **Provide two examples of adaptations exhibited by predators.** Seals have sensitive whiskers to detect motion. Sharks can detach their upper jaws and push their mouths forward to take massive bites.
4. **Provide two examples of adaptations exhibited by prey.** Fish swim together to avoid becoming prey. In the Arctic, seals try to stay out of predators' way by sitting on floating ice sheets.
5. **Write a research question relating to one of the adaptations from the text.** How have behaviors of apex predators adapted to protect their young?

Predators and Prey Quiz (page 10)

1. B
2. A
3. C
4. A
5. Prey need predators just as much as predators need prey because this interaction keeps both populations balanced within an ecosystem. If the number of predator species in an ecosystem declines, prey populations soar. This creates an imbalance that can cause an entire ecosystem to collapse.

